



TSM XM HARVESTING UPDATE

01th May, 2018

Agent Pi
[Redacted]
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Overview

During the last weeks, XM in our lab is steadily dropping. If the threshold falls under 500 XMU, we'll not be able to continue our experiments and the Tecthulhu will likely destabilize. The Morpheus Mission Project (MMP) has helped balancing the deficit, however due to a massive number of missions coming from Japan, the other regions [REDACTED]

Especially America needs to create more missions for the XM flow to stabilize. Failure in doing so can result in catastrophic [REDACTED]. Due to the urgency of this problem, I've launched the so called "mission challenge" for the agents.

Proposal

While the XM collected from the MMP was enough for [REDACTED], the XM flow to the Tecthulhu is dropping by huge amounts for as of yet unknown reason. To counteract this and to store enough XM until [REDACTED], I propose another project to aid with mass harvesting.

Portal Interaction

One major part of XM harvesting is the interaction with portals. Those interactions include hacking, resonating, linking and fielding. This is already done through the MMP to some extent, however, those interactions only produce small amounts of XM.

It is possible to boost XM massively with so called "starbursts" and "BAFs". Starbursts describe multiple XM links established to one portal, most of the time only a portal with more than 50 links is granted that definition. BAFs (Big Area Fields) describe XM fields over a huge area, most of the time over cities, resulting in millions of Mind Units (MU) captured.

When coordinated right, those starbursts and BAFs can produce a massive amount of XM that we can use and store in the lab.

To ensure a stable XM flow, an effort of both factions working together is optimal. While it is possible for one faction alone to create links and fields, a cross faction effort would benefit us the most.

Milestones

Those are my proposed milestones and measurement windows. Every agent that helps during the starbursts and BAFs have to post their efforts on Google Plus or Twitter with the hashtag #TS-Morpheus to have their contributions count. Post that do not contain that tag or do not have sufficient evidence of their operation do not count towards their respective global target. Sufficient evidence includes: COMM logs, scanner screenshots, intel screenshots.

I. Missions

The mission challenge is already underway.

TARGET REGION: WESTERN HEMISPHERE

MEASUREMENT WINDOW: MAY 5TH, 6:00 - 11:00 UTC

BASE-LINE MISSIONS CREATED:

CENTRAL AMERICA: 6

NORTH AMERICA: 81

SOUTH AMERICA: 0

TOTAL AMERICAS: 87

BASE-LINE MISSIONS COMPLETED:

CENTRAL AMERICA: 16

NORTH AMERICA: 22

SOUTH AMERICA: 0

TOTAL AMERICAS: 38

XM EFFICIENCY RATING (COMPLETION/MISSIONS): 0.469

TARGETS:

SOUTH AMERICAN MISSIONS: 5+

TOTAL MISSIONS IN AMERICAS: 120+

XM EFFICIENCY RATING (COMPLETION/MISSIONS): 0.80

II. Starbursts

The optimal amount of links stands at 500, evenly split in 250 links for both factions.

TARGET REGION: WORLDWIDE

MEASUREMENT WINDOW: TBD

TARGETS:

250 LINKS FROM THE ENLIGHTENED

250 LINKS FROM THE RESISTANCE

STARBURSTS UNDER 50 LINKS DO NOT COUNT TOWARDS THE GLOBAL TARGET

CROSSFACTION EFFORTS WILL BE AWARDED

III. BAFs

The optimal amount of Mind Units captured stands at 50.000.000 MU (50M MU), evenly split in 25.000.000 MU (25M MU) for both factions.

TARGET REGION: WORLDWIDE

MEASUREMENT WINDOW: TBD

TARGETS:

25M MU FROM THE ENLIGHTENED

25M MU FROM THE RESISTANCE

FIELDS THAT DO NOT CAPTURE AT LEAST 500.000 MU DO NOT COUNT

TOWARDS THE GLOBAL TARGET

CROSSFACTION EFFORTS WILL BE AWARDED

Parting words

I have no idea what is causing this XM drop and will research it further. Every ounce of XM is needed to aid my research.

Please inform the Agents of [REDACTED] due to me not allowed to [REDACTED] anymore.

Yours truly

Agent Pi

